CREATING DIGITAL CONTENT WITH THE UTILISATION OF FREE ONLINE RESOURCES
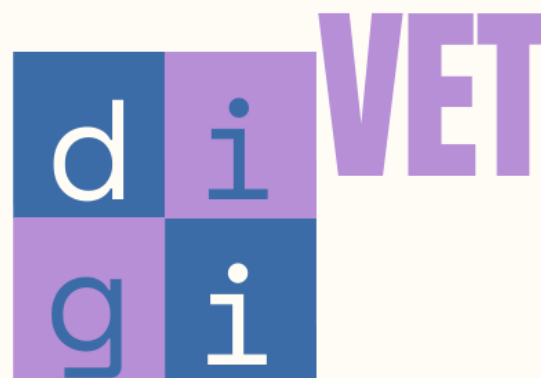
ERASMUS+ VET, Strategic partnerships for Digital Education

THE PROJECT

Focus >

The DigiVET Project addresses the current challenges of the VET sector emerged from the transition to the digital era and the impact of COVID-19 in the provision of VET for both trainers and trainees. The project focuses on the professional upskilling of VET teachers and trainers and the creation of digital resources that may increase quality and bring innovation in the VET field.

The project is being developed in 6 European countries (Romania, Greece, Italy, Austria, Cyprus, Luxembourg) and the partner organisations are active in the field of VET, research, education and training.

INTELLECTUAL OUTPUTS

Tools >

During the two years of the project, the DigiVET consortium aims to produce 3 intellectual products that will be freely accessible to professionals and VET students who will be invited to test and integrate them into their didactics. The intellectual outputs will be available for the VET community all throught and beyond the duration of the European project.

IO1. RESEARCH - State of the art on the current situation, practices and tools regarding digital resources in VET provision.

IO2. E-LEARNING Training Programme - Training course for VET professionals and e-Learning platform.
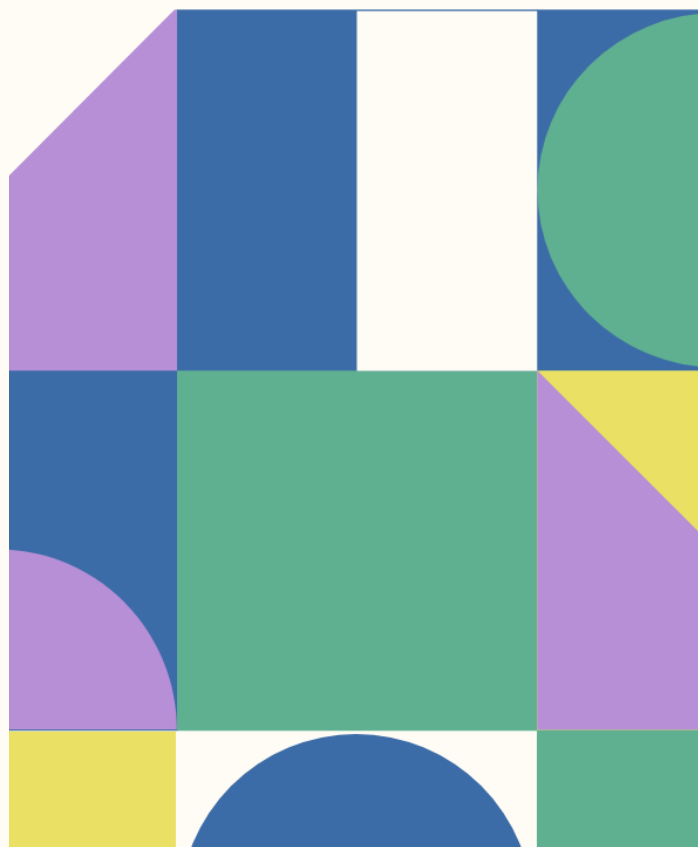
IO3. DigiVET HUB - Open online library of digital learning resources for VET students in different fields.

STATE OF THE ART

Research >

A research on the current state of the art regarding the use of digital resources in the field of vocational education and training has been launched. It aims to involve 50 VET professionals in each partner country, main target group and beneficiaries of the project results.

The research will be done through questionnaires, interviews and focus groups that will highlight the transnational needs of VET professionals.

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